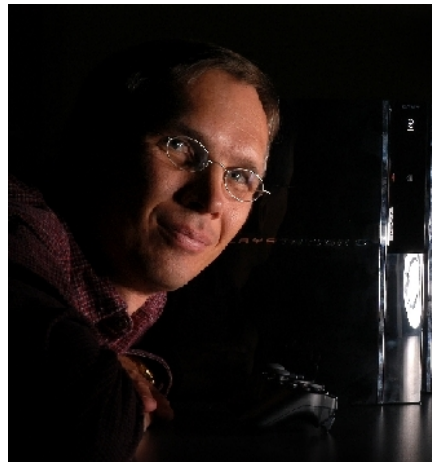
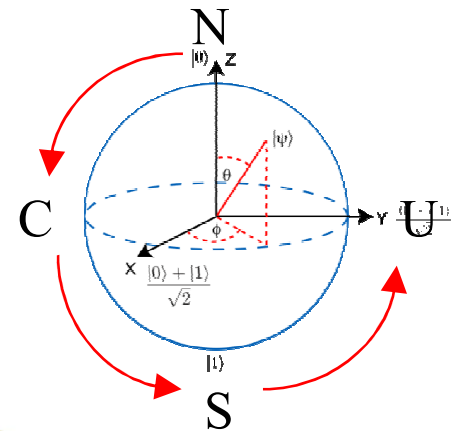


An Open-Source Framework to Integrate Quantum Computing with HPC



Frank Mueller



Institute for
Robust Quantum
Simulation

ST/1Q



U.S. DEPARTMENT OF
ENERGY

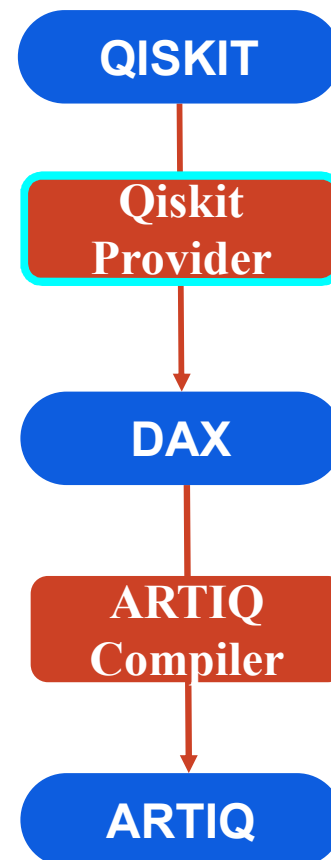
Contributions in Quantum (not just HPC)

- part of
 - NSF QLCI RQS (UMD lead)
 - NSF STAQ (Duke lead)
 - NSF PPOSS (NCSU lead)
 - DOE Bosonic (NCSU lead)
- Domain-specific quantum abstractions:
SAT-problems, Physics, Chemistry [SC'22, QCE'24]
- Tensor networks for quantum simulation
- Circuit opts.: at gate+pulse levels
- Algo- & Noise-aware problem solving [SC'21]
- Semantic tracking during pgm translation
- HW/SW stack for ion traps
- Noise mitigation [QCE'20]
- FTQC development + verification



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STAQ



(1) Non-Expert Quantum Software Stacks

- Today's software stacks
 - Explicit gate-centric programming
 - Algorithms require intricate quantum understanding
- Can we find higher level abstractions?
 - Domain-specific languages (DSLs)
 - Example: molecular chemistry

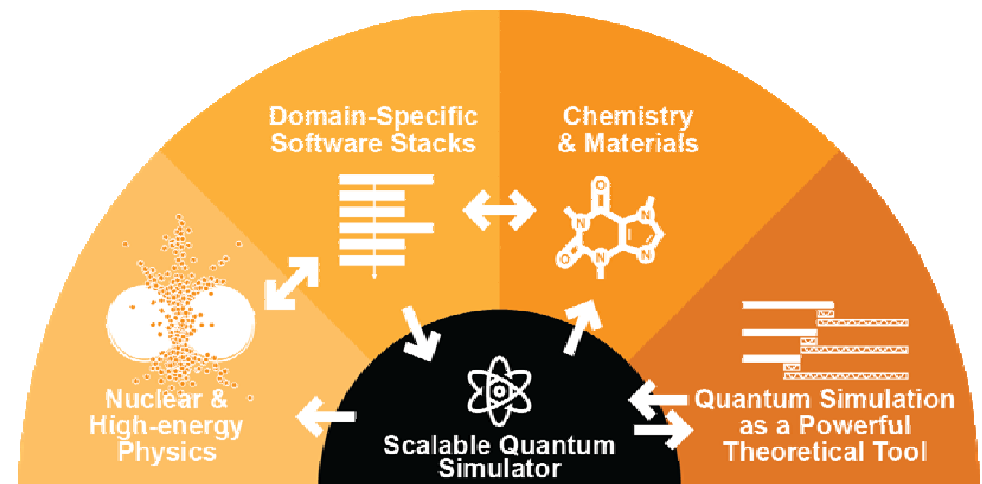
```
#qiskit  
qc.h(q[0])  
qc.cx(q[0],q[1])
```

```
#Q#  
H(q[0]);  
CNOT(q[0], q[1]);  
CNOT(q[0], q[2]);
```

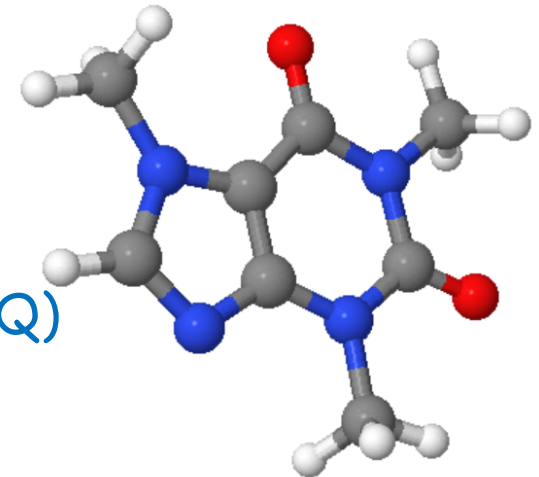
```
#Quipper  
q0 <- Hadamard q0  
q1 <- qnot q1 `controlled` q0  
q2 <- qnot q2 `controlled` q0
```



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Quantum Molecular Chemistry



Caffeine molecule

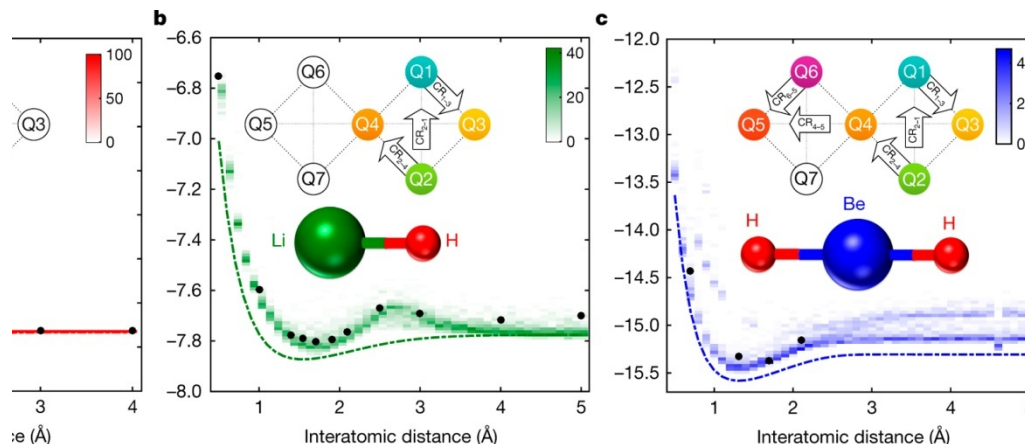
- Near-term quantum app → tolerates noise (NISQ)
- Python libraries
 - IBM quiskit.nature (formerly aqua)
 - Microsoft.Quantum.Chemistry.Trotterization
- Quantum still exposed
 - Gates, Parameters
- Not suitable for non-quantum scientists

```
#quiskit.nature
#ground energy of molecule
ansatz = TwoLocal(num_spin_orbitals, ['ry', 'rz'], 'cz')
algorithm = VQE(ansatz, optimizer=optimizer,
                quantum_instance=backend)
```

```
# phase estimation in Q#
GetEnergyRPE.simulate(
    JWEncodedData=encoded_data_caffeine,
    nBitsPrecision=10,
    trotterStepSize=0.2,
    trotterOrder=1 )
```

VQE ground energy state

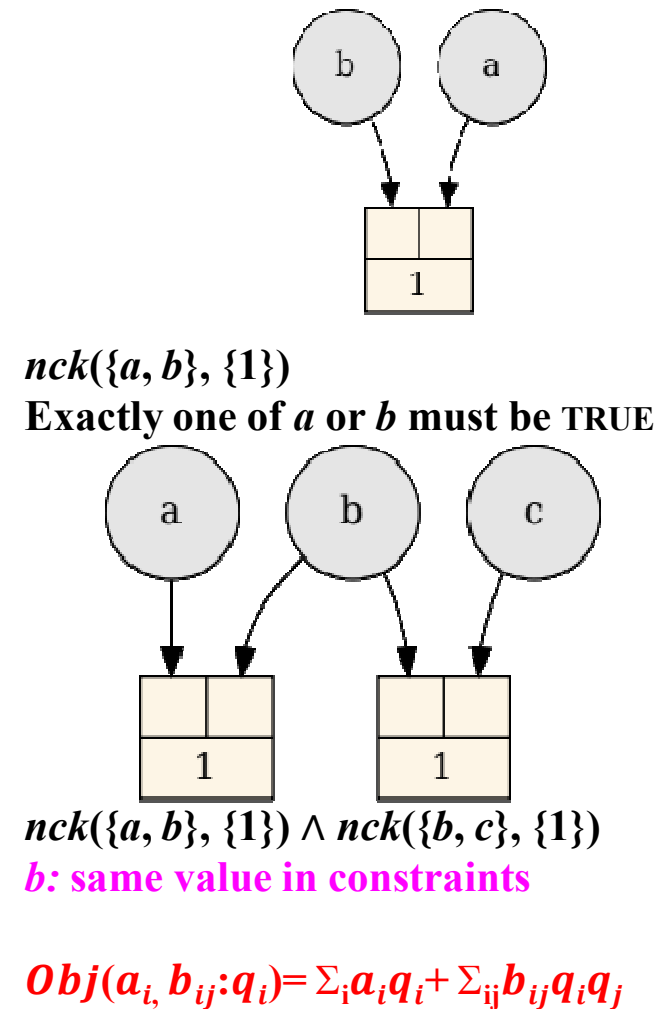
```
def VQE(initial_var_params, num_samples):
    opt_result = minimize( run_program,
                           initial_var_params, args=(num_samples,),
                           method="COBYLA", tol=0.000001,
                           options={'disp': True, 'maxiter': 200, 'rhobeg': 0.05})
```



Our Answer: NchooseK [SC'22] w/ LANL

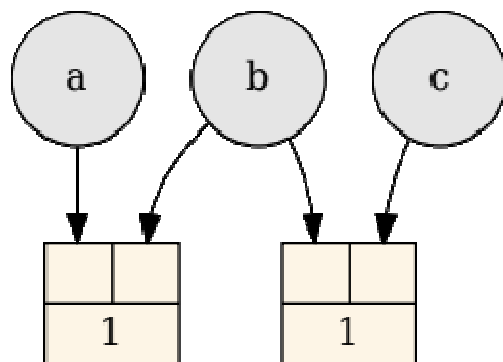
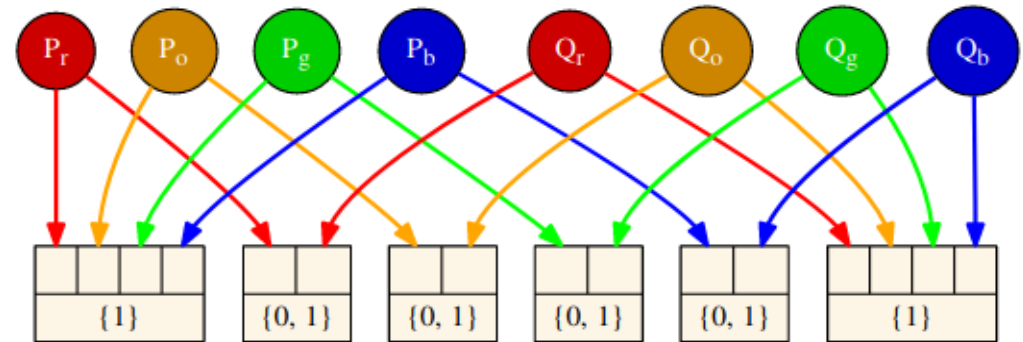
- Domain: **constraint-programming system**
 - NP-hard/NP-complete problem
- Given
 - n Boolean values
 - k of which constrained to be TRUE
- Notation: $nck(N, K)$
 - N : multiset of variables
 - K : set of allowable TRUE counts
 - Can combine multiple ones
- Express, xform: Hamiltonian $\rightarrow$ QUBO

$$\mathcal{H}_P = \sum_{i=0}^{N-2} \sum_{j=i+1}^{N-1} J_{i,j} \sigma_i^Z \sigma_j^Z + \sum_{i=0}^{N-1} h_i \sigma_i^Z$$



NchooseK Translation

- Exact cover:
a: $nck(\{v2, v3, v4\}, \{1\}) \wedge b: \dots$
- Map coloring:
 $nck(\{P_r, P_o, P_g, P_b\}, \{1\}) \wedge \dots$
 $nck(\{P_r, Q_r\}, \{0, 1\}) \wedge \dots$
- Add soft constraints $\rightarrow$ min cover, min vertex cover, clique cover, k-SAT, max cut, ...
- Expressed as DSL
— Easily embedded in pgm



```
import nchoosek

env = nchoosek.Environment()
a = env.register_port('a')
b = env.register_port('b')
c = env.register_port('c')
env.nck([a, b], {1})
env.nck([b, c], {1})
result = env.solve()
print(result)
```

NchooseK Quantum Mapping

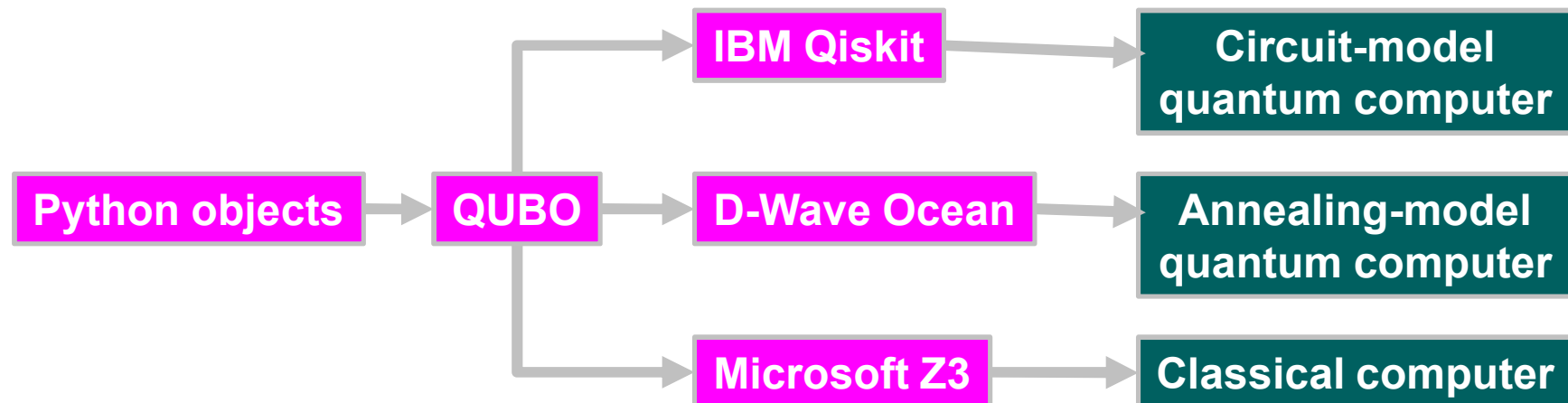
- NchooseK DSL →
- Hamiltonian →
- QUBO → QPU
 - Gate-based → QAOA
 - annealer → QUBO
 - Solver → constraints

```
import nchoosek

env = nchoosek.Environment()
a = env.register_port('a')
b = env.register_port('b')
c = env.register_port('c')
env.nck([a, b], {1})
env.nck([b, c], {1})
result = env.solve()
print(result)
```

$$\mathcal{H}_P = \sum_{i=0}^{N-2} \sum_{j=i+1}^{N-1} J_{i,j} \sigma_i^z \sigma_j^z + \sum_{i=0}^{N-1} h_i \sigma_i^z$$

$$Obj(a_i, b_{ij}:q_i) = \sum_i a_i q_i + \sum_{ij} b_{ij} q_i q_j$$

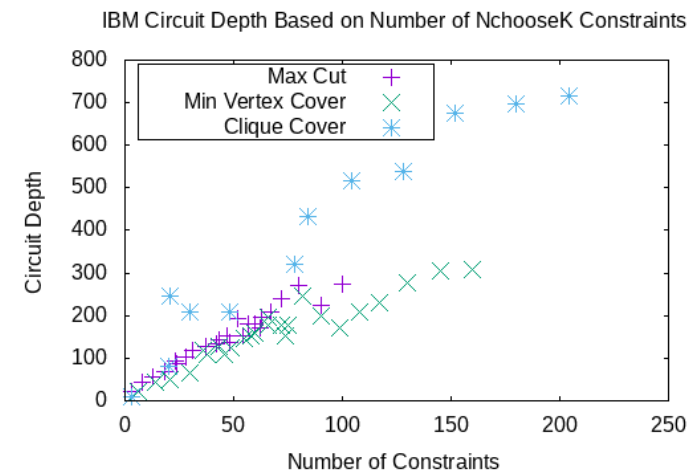
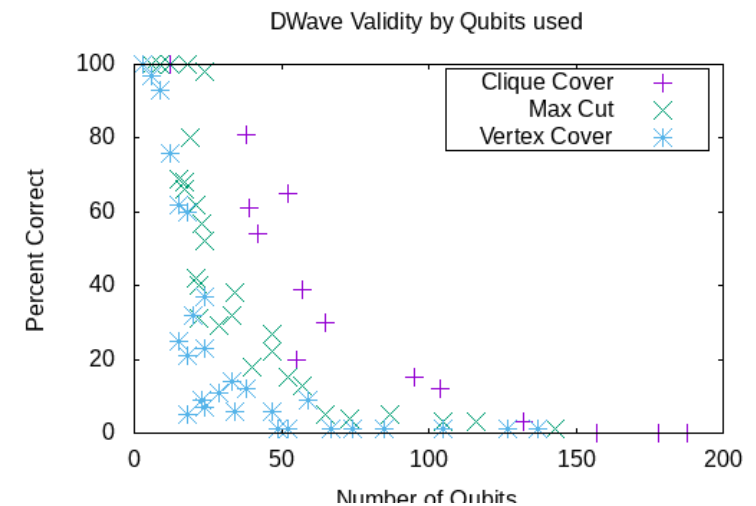


NchooseK Results

- Barrier of correct results on NISQ devices
- Limits on circuit depths → NISQ
- Non-expert programming:
 - vs. linear/quadratic
 - Changing coefficients for scaling

<https://github.com/lanl/NchooseK>

Problem	Class	# non-symm. constraints	NchooseK constraints	QUBO terms
Exact Cover	NP-C	n	n	nN^2
Min. Cover	NP-H	n	nN	nN^2
Min. Vert. Cover	NP-H	2	$ V + E $	$ V + E $
Map Color	NP-C	2	$ V + E n$	$ V n^2 + E n$
Clique Cover	NP-C	2	$n V ^2 - E $	$n V ^2 - E $
k-SAT	NP-H	2	$n + m$	$nm^2 + n^2m$
Max. Cut	NP-H	1	$ E $	$ E + V $



(2) Circuit Approximations on NISQ Devices

[SC'21] (Ellis Wilson, LANL)

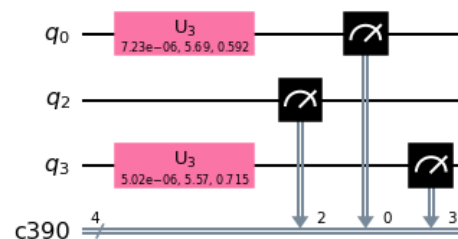
- Motivation: Current machines → too much noise
- Especially bad on long circuits
 - Each gate applied adds noise (especially multi-qubit gates)
 - Qubits holding excited states decohere
- Idea: Shorter, more imprecise circuits may perform better
 - Similar to levels of precision in classical computing
- Given unitary, search compiler finds short circuits
- Short approximate circuits can outperform long precise circuits


$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

Obtain a
unitary matrix

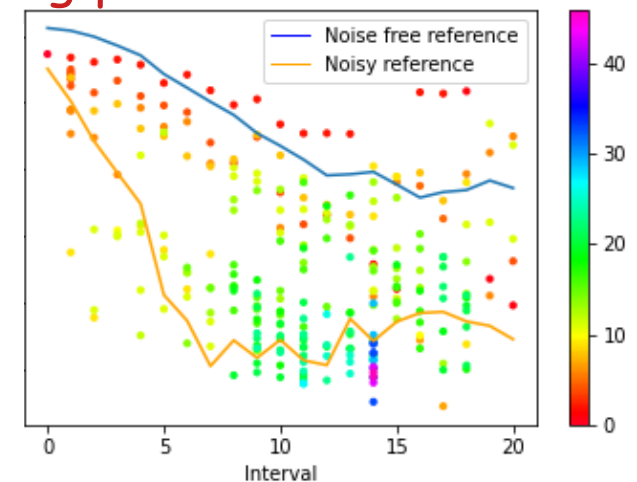


Use synthesis software
to generate
approximate circuits



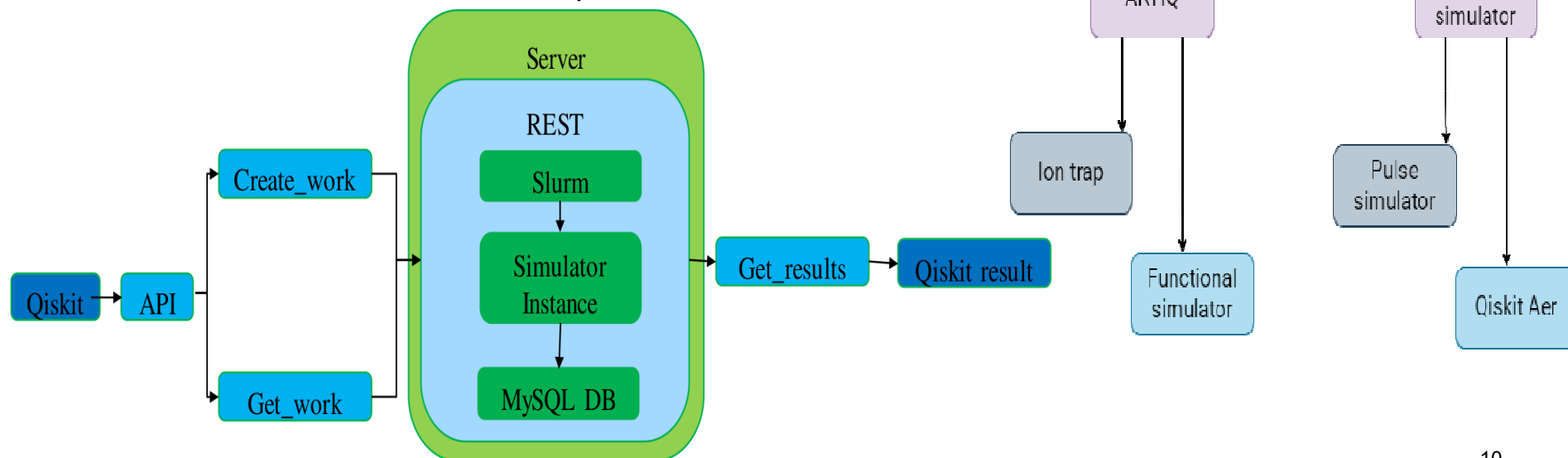
Select appropriate
approximate circuits

Run approximate
circuits on quantum
simulator or machine



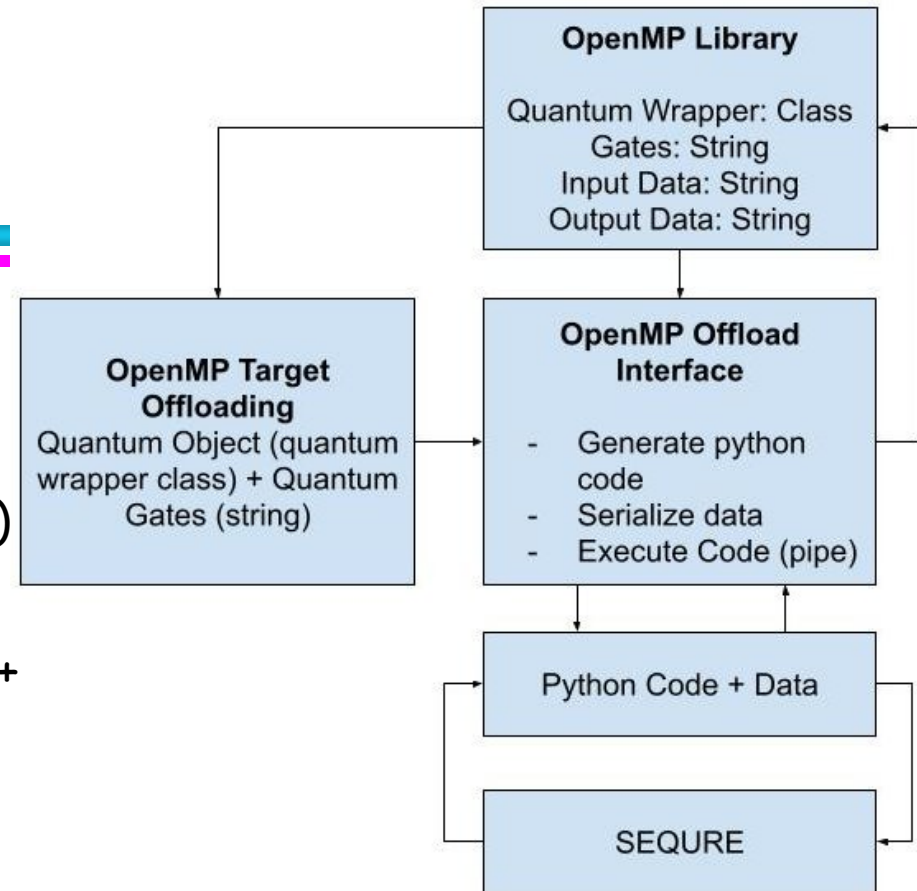
(3) SEQUIRE: Submission Environment for Quantum Resources w/ Duke

- open-source framework
- **establishes private cloud for STAQ ion trap devices**
- queuing+remote execution, also remote simulator
- compatible to Amazon's API:
Cloud Queue for Quantum Devices
- integrates with QisDAX/DAX/ARTIQ stack
- on-going: classical+quantum co-execution
→ for QAOA/VQE & beyond



OpenMP Extension

- Quantum in OpenMP
- implemented in LLVM
- auto-generates python script
→ submitted to Sequire (slurm)
- pulls results back into C/C++
 - post-processing options: py/C/C++

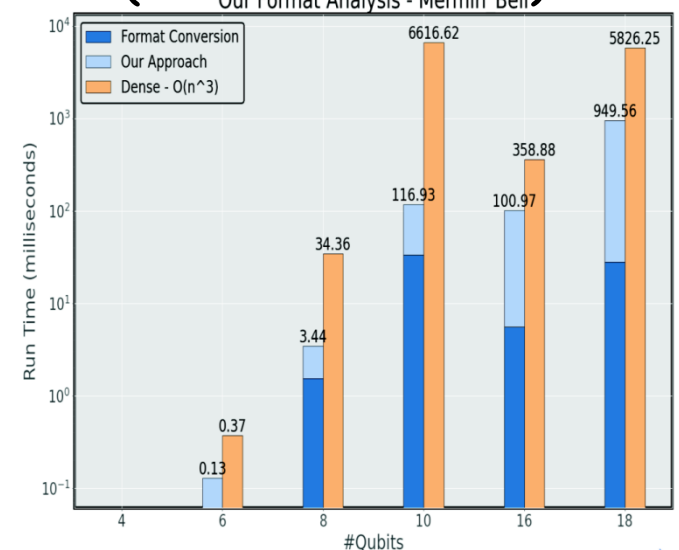


```

#pragma omp requires reverse_offload
#pragma omp target map(to: qubits[0:N]) // state preparation
{
    for (i = 0; i < iterations; i++) { // repeat VQA circuit
        #pragma omp target map(to: angles[0:M]) // just-in-time transpilation
        #pragma omp metadirective when( device={arch(quantum),edsl(qiskit)}: )
        VQA circuit; // some Quantum eDSL, Qiskit or Pulse kernel;
        #pragma omp target device(ancestor: 1) map(from: qubits[0:N]) // read-out
        MPI_Broadcast(... qubits ...); // optionally distribute over nodes
        angles = classical_solver(qubits);
        MPI_Allreduce(0, ... angles ...); // receive all results, pick "best" angles
    }
}
    
```

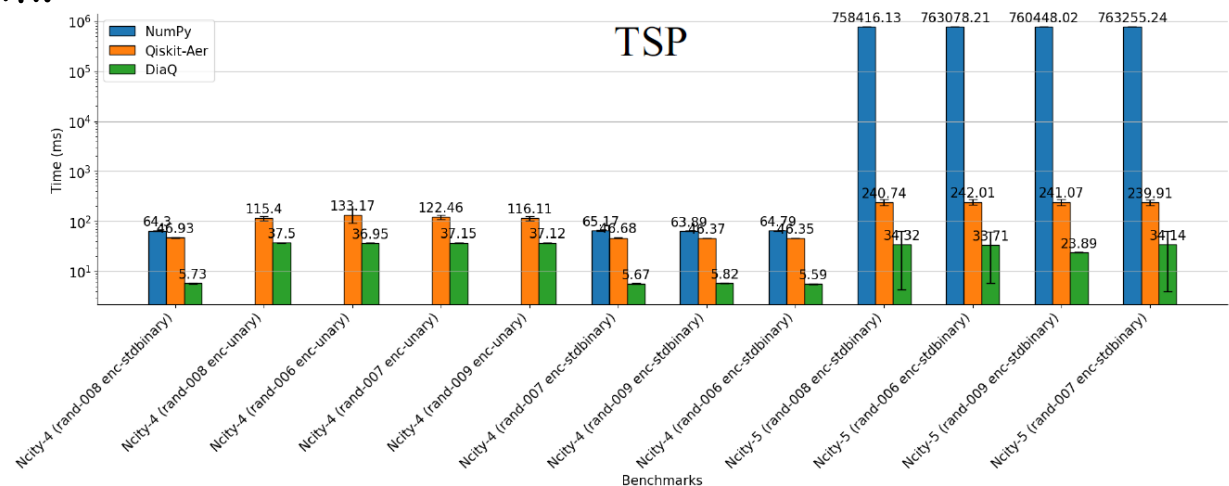
(4) Sparse Quantum Simulation via DiaQ w/ ORNL

- Custom sparse tensor format: DiaQ
- Exploit sparse patterns in unitaries
 - Simulation: state vector, unitary, Hamiltonian, tensor networks
- Lower memory footprint → simulation w/ more qubits feasible
- Lower simulation time → longer circuits
 - Demonstrated for benchmark (GHZ, ...) and apps (VQE, ...)
- Challenge: efficient active ops in sparse format (multi-D tensors)
 - Reshape, transpose, tensordot, also format conversion(!)
- C++ and pybind11 → integrated into
 - Quimb (tensor networks)
 - SV-Sim (PNNL)
 - QFw (ORNL)



DiaQ Results

- Orders of magnitude faster
→ need sparsity in problems
- Less memory required
→ scales beyond dense sim.
- Exploring
 - mixed dense/sparse
 - Sparse tensor sim.
(MPS, PEPS, ...)
- Bosonic simulation
→ higher encodings
 - Fock states
 - Qumodes
 - Positional, phase



(6) New qLPDC codes

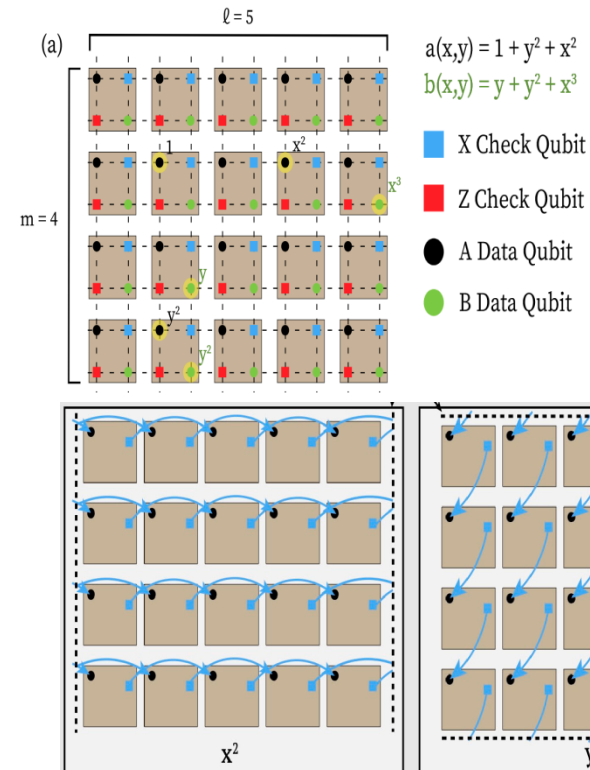
1) Found new BB codes (algorithmic search)

- Determined by $l, m, a(x, y), b(x, y)$
- $H_X = [A|B], H_Z = [B^T|A^T]$
- $A = a(x, y), B = b(x, y)$
 - $x = S_l \otimes I_m, y = I_l \otimes S_m$
 - $S_i = I_i \gg 1$
- Usually use “pure” terms:
 - $a(x, y) = x^d + y^e + y^f$
 - $b(x, y) = y^g + x^h + x^i$

2) Found new class of Co-prime BB codes

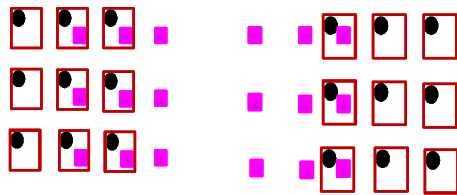
- Same as BB codes, but l, m are coprime integers
- Usually use “mixed” terms:
 - $a(x, y) = (xy)^d + (xy)^e + (xy)^f,$
 - $b(x, y) = (xy)^g + (xy)^h + (xy)^i$
- $k = \gcd(a(x, y), b(x, y), (xy)^{lm} - 1)$

l	m	a	b	$[[n, k, d]]$
2	7	$1 + xy + (xy)^3$	$1 + xy + (xy)^{10}$	$[[28, 6, 4]]$
2	9	$1 + (xy)^2 + (xy)^{10}$	$1 + (xy)^4 + (xy)^8$	$[[36, 8, 4]]$
3	5	$1 + xy + (xy)^2$	$xy + (xy)^3 + (xy)^8$	$[[30, 4, 6]]$
3	7	$1 + (xy)^2 + (xy)^3$	$1 + (xy)^3 + (xy)^{11}$	$[[42, 6, 6]]$
3	8	$1 + xy + (xy)^2$	$1 + (xy)^2 + (xy)^{10}$	$[[48, 4, 8]]$

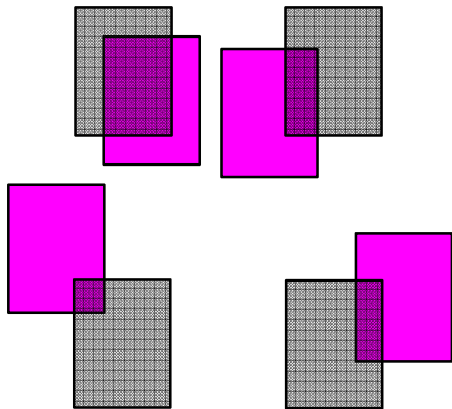


Explore Topology costs of Surface vs. BB

1. Cold Atoms: Find better layout for coprime BB codes



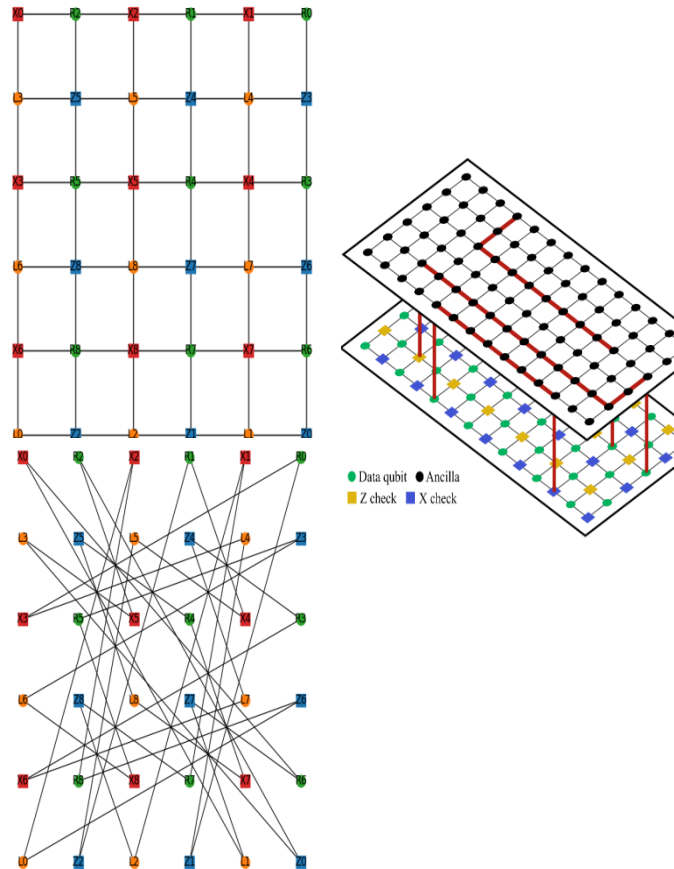
Pure terms



Mixed terms

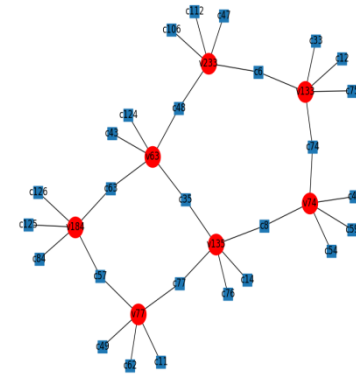
2. Superconducting:

- Reduce long-range connections
- 3-layer model
- Routing & scheduling



3. Decoders:

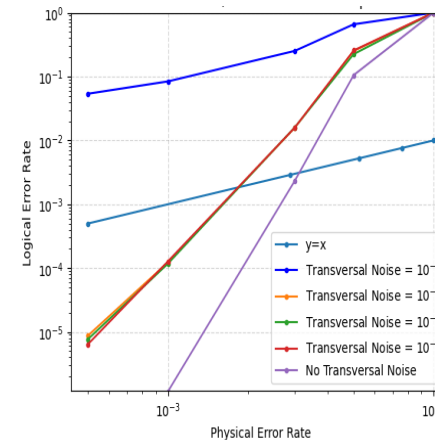
- Trapping sets
- BP-OSD opt.



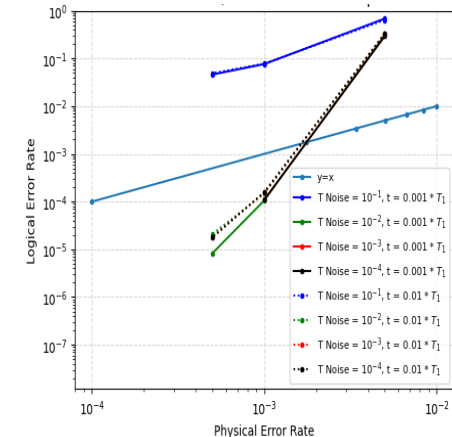
Example error patterns in Panteleev's $[[254, 28]]$ GB code

(7) HPC Simulation of Transversal CNOTs for arbitrary BB codes over Ebits

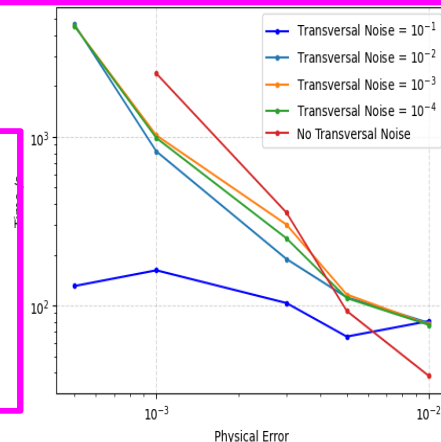
- **Distributed Quantum:** Multiple devices
 - Connected via EPR pairs (ebits)
 - Requires teleportation
 - Alternative: physical shuttling (traps)
- **HPC simulator** for circuit-level simulations of transversal **CNOTs** between arbitrary “non-local” BB code blocks
- Heavily **modified STIM** circuit and code from [arXiv:2403.18901v1]
 - n code blocks, simulate noise
 - Syndrome decoding with BP-OSD
- explore impact of different DQC parameters on the logical error rate
 - E.g.: ebit noise, ebit production time
- Used **MPI to parallelize** pipeline (certifying logical error rates in the 10^{-7} region needs 10 million to 100+ million **syndrome decodings**!)
- dynamically adjusts amount of work per task dependent on early results → reduce MPI overheads



(left) Physical vs logical error rate for a transversal CNOT between two [144,12,12] BB codes under the same local physical noise but different transversal noise.

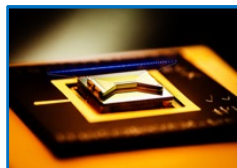
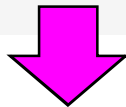


Time to achieve > 100 logical errors using 256 MPI tasks. As physical error rate decreases, time to identify 100+ logical errors increases exponentially → due to the exponentially decreasing prob of logical error



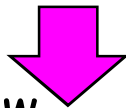
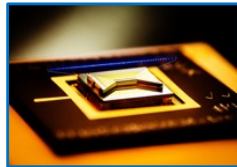
Summary

- NchooseK: DSL for SAT problems [SC'22]
- approximate circuit synthesis [SC'21, QCE'24]
- Sequare: Quantum accelerators within HPC
- DiaQ: sparse tensor simulation
- FTQC: error codes and distributed quantum



Summary

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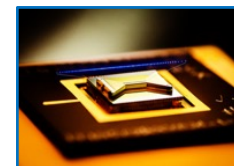
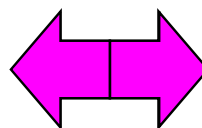
Physicist's view



Summary

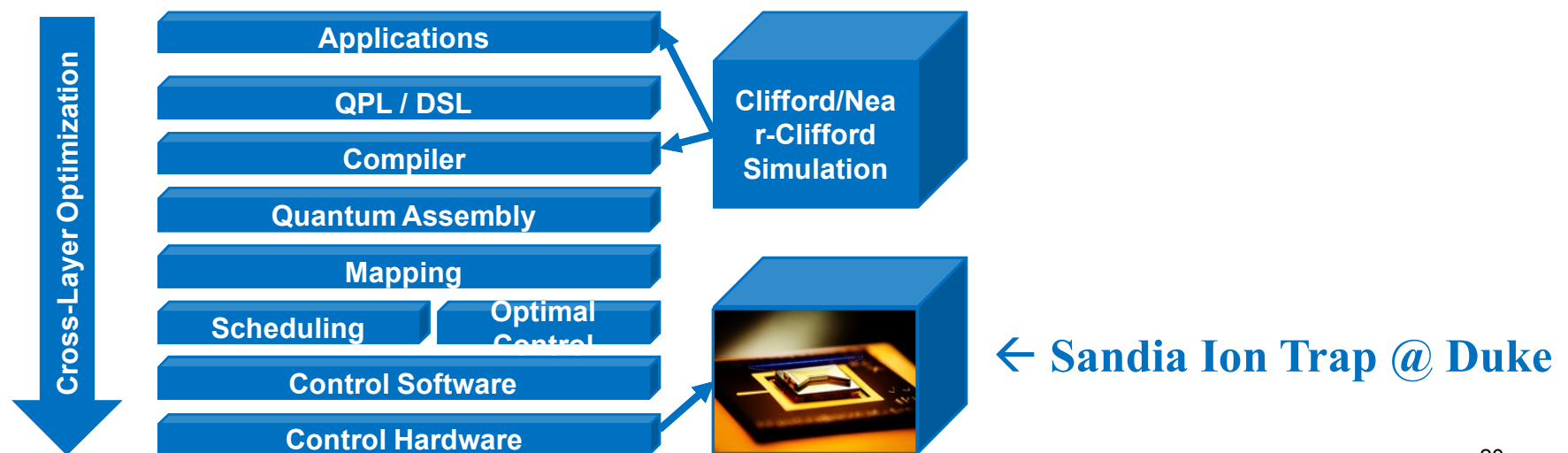
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Vision: Equal partners



Summary

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- **QACTI: Quantum Advantage-Class Trapped Ion system**



Quantum Innovation Center @ NCSU

- Chemistry
- Computer Science
- Electrical and Computer Eng.
- Mathematics
- Physics
- Materials Science and Eng.

NC State Named First University-Based IBM Q Hub in North America

May 9, 2018 | [University Communications](#) | 2-min. read



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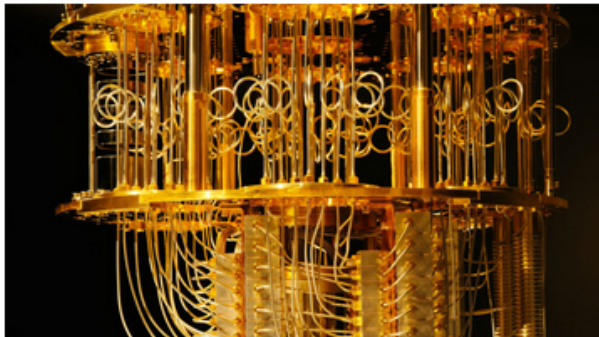
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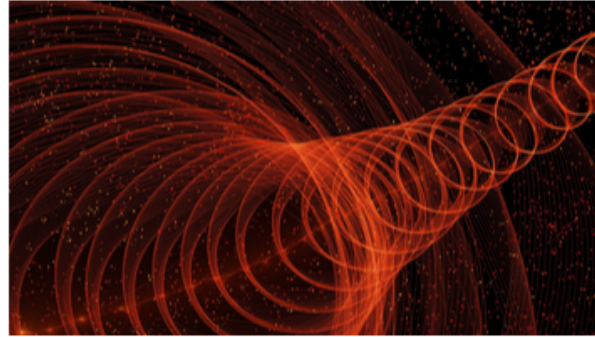
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Quantum Computing



Quantum Materials



Quantum Networking

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- Ack. funding by NCSU, NSF STAQ+QLCI(RQS), DOE(LANL, LBNL)
- See <http://moss.csc.ncsu.edu/~mueller> for more papers, excerpt:
- [Synthesis of Approximate Parametric Circuits for Variational Quantum Algorithms](#) by Blake Burgstahler, et al. in QCE'24
- [DISQ: Dynamic Iteration Skipping for Variational Quantum Algorithms](#) by Junyao Zhang, et al. in QCE 2023
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