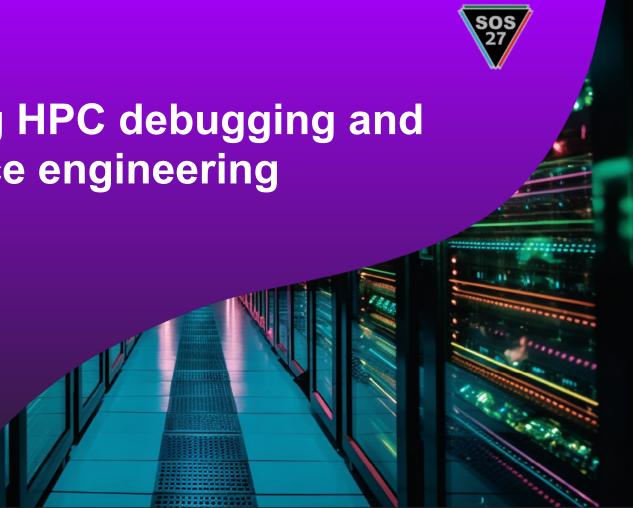
linaroforge

Maintaining HPC debugging and performance engineering leadership

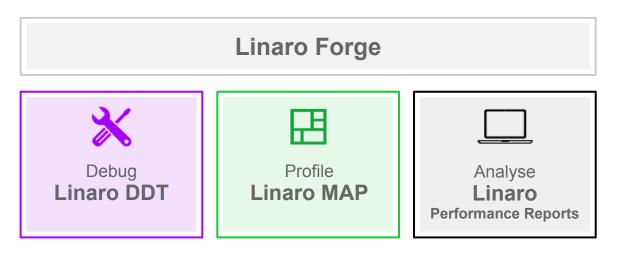
Rudy Shand Principal FAE Linaro

SOS27 Workshop March 17-20, 2025 Engelberg, Switzerland



HPC Development Solutions from Linaro

Best in class commercially supported tools for Linux and high-performance computing (HPC)



Performance Engineering for any architecture, at any scale

Collaboration

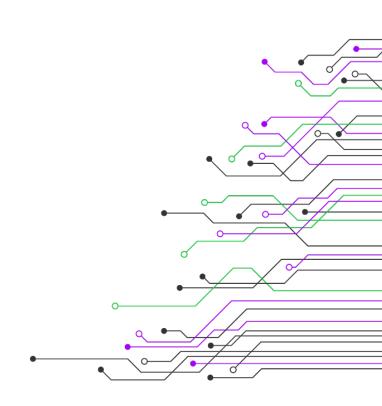
Leveraging the power of community

GDB is the underlying DDT debugger

- Linaro upstreams patches to the GDB community
- Forge team raises and fixes GDB bugs

Nimble at supporting new technologies

- Rely on Hardware vendors to add GDB support
- Rely on Software consortiums to add GDB support
- Helps us to stay current, state of the art debugger



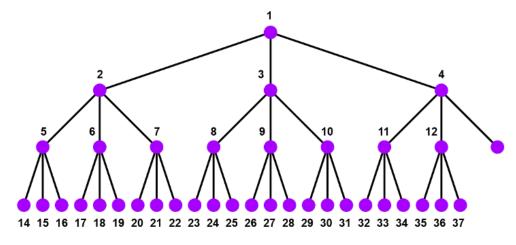
Innovation

Finding effective solutions to difficult problems

Scalable Tree Network

- Treeserver design is how is how Forge is able to scale across processes
- Send bulk commands and merge responses
- Aggregate the data instead of broadcasting hundreds / thousands responses

Tree network topology



Effort

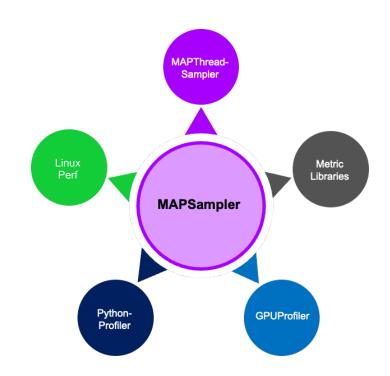
Investing time and energy into what matters

Collect samples

- *MAP Thread Sampler*: Samples across threads
- Python Profiler: Profiles the Python interpreter
- GPU profiler: Obtain data on CUDA kernels
- Metric libraries: Core set of performance metrics
- Linux Perf: Collects Linux perf metrics

Adaptive sampling

- The sampling frequency of MAP automatically decreases over time to ensure a manageable amount of data is collected
- Keeps overhead and file sizes low



MAP Capabilities

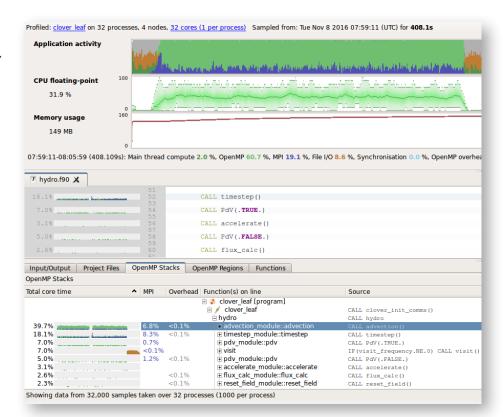
MAP is a sampling based scalable profiler

- Built on same framework as DDT
- Parallel support for MPI, OpenMP, CUDA
- Designed for C/C++/Fortran

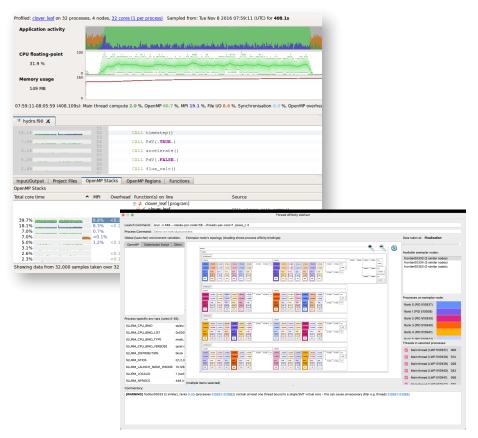
Designed for 'hot-spot' analysis

- Stack traces
- Augmented with performance metrics

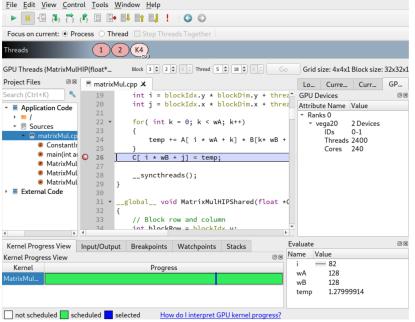




Debugging and Profiling to exascale and beyond!



- Highly scalable architecture
- Rich set of features
- Cross platform



Notable achievements over the years

AMD GPU Debugging and Profiling

In partnership with ORNL, AMD, and HPE, delivered for the Frontier system.

Intel GPU debugging

In partnership with ANL and Intel, delivered for the Aurora system

Caliper support

Introduction of Caliper instrumentation in MAP, in partnership with LLNL

Arm Compiler for Linux

 Collaboration with SNL to ensure debugger compatibility with the Vanguard Astra system, including adding support for ACfL

Thread Affinity Advisor feature

Collaboration with SNL and CSCS on the new Thread Affinity Advisor feature

Machine Learning

Collaborating with CSCS and ANL on ML Performance Reports

